



# COINCIDENTAL PENALTY SITUATIONS



# Coincidental Penalties



- **Time Penalty**
  - A penalty where the time is displayed on the clock and the team must play short for that player
- **Coincidental Penalty**
  - When penalties of equal duration are imposed against players on each team during the same stoppage of play, they are considered **COINCIDENTAL**
  - Immediate substitution for players assessed coincidental penalties



# Coincidental Penalties



- Guidelines to cancel penalties (**MOTO**)
  - M** - Cancel as **MANY** penalties as possible
  - O** - Cancel in a way to make the team only **ONE** player short
  - T** - Cancel in a way to avoid **TAKING** another player off the playing surface
  - O** - Cancel using the order of penalty **OCCURRENCE** or order that they were reported



# Coincidental Penalties



- Assume that all penalties that appear in the following examples are assessed at the same stoppage of play.



# Coincidental Penalties



**Team A**

**Team B**

#6 - ~~2~~

#10 - ~~2~~

Penalties are coincidental.  
Both teams play full strength.  
No time on the clock  
(no players taken off the floor to serve penalties)



# Coincidental Penalties



Team A

Team B

#6 - ~~2~~ + 2

#10 - ~~2~~

Team A plays shorthanded for 2 minutes  
Team A will place a man in the penalty box  
from the floor to serve the extra minor.



# Coincidental Penalties



Team A

Team B

#6 - ~~2~~ + ~~2~~

#8 - ~~2~~ + ~~2~~

Penalties are coincidental.  
Both teams play full strength.  
No time on the clock  
(no players taken off the floor to serve penalties)



# Coincidental Penalties



**Team A**

**Team B**

#6 - ~~2~~ + ~~2~~

#8 - ~~2~~

#10 - ~~2~~

Penalties are coincidental.  
Both teams play full strength.  
No time on the clock  
(no players taken off the floor to serve penalties)





# Coincidental Penalties



**Team A**

**Team B**

#6 - 2

#8 - 5 + GM

**Nothing cancels**

(penalties are not of equal duration)

**Team A is short for 2 minutes**

**Team B is short for 5 minutes**

(Substitute from the floor to server the 5 minute Major penalty)



# Coincidental Penalties



**Team A**

**Team B**

#6 - ~~2~~

#8 - ~~2~~

#4 - **5** + GM

The minors penalties cancel out  
Team A is short one man for 5 minutes  
(Substitute from the floor to server the 5 minute Major penalty)



# Coincidental Penalties



- Remember **MOTO**, it will guide you through the situations
- When canceling majors and minors, start with the majors first, then cancel minors
- As the situations get more complex, add up the number of minors and majors for each team. Then start with the team that has the least...cancel them all, then work the others.



# Coincidental Penalties



**Team A**

**Team B**

#6 - 5 + GM + ~~2~~

#8 - ~~2~~

The minors penalties cancel out  
Team A is short one man for 5 minutes  
(Substitute from the floor to server the 5 minute Major penalty)



# Coincidental Penalties



Team A

Team B

#6 - ~~5~~ + GM + ~~2~~    #8 - ~~5~~ + GM + ~~2~~

Cancel the majors first, then the minors.

No one is short.  
No one comes off floor.



# Coincidental Penalties



**Team A**

#6 - 2

#4 - ~~5~~ + GM + ~~2~~

**Team B**

#8 - ~~2~~

#7 - ~~5~~ + GM

Cancel the majors first, then the minors.

Using MOTO, Avoid taking players off of the floor.

Team A is short for 2 minutes.

A6 serves his own penalty.



# Coincidental Penalties



Questions?